Invisible Skyline
—in three acts—

Dylan Mattingly
**INVISIBLE SKYLINE**

*commissioned by the Berkeley Symphony*

“Wonder Tale” (Märchen): “a tale of some length involving a succession of motifs or episodes. It moves in an unreal world without definite locality or definite creatures and is filled with the marvelous.” — Stith Thompson

**Instrumentation**

2 flutes (2 = piccolo)  
2 oboes  
2 clarinets in Bb  
2 bassoons  
2 horns in F  
2 trumpets in C  
3 trombones (3 = bass trombone)

1 percussion (bass drum, kick bass drum, low tom, washboard, sandpaper blocks, xylophone)

harp

piano

strings (16, 14, 12, 10, 8 if possible)*

**Strings divided as follows:**
Violin I, Violin II, Violin III, Violin IV, Viola I, Viola II, Cello I, Cello II, Basses. Each section (except basses) should be divided into two halves, with A being the front half and B the back half. Within these groups, the usual inside/outside divisions still apply.

All double stops in string parts should be played divisi. (outside/inside) unless otherwise indicated.

**Conducting Symbols:** A hollow triangle indicates a beat consisting of three eighth notes. A hollow pentagon indicates a beat consisting of five sixteenth notes. A straight line indicates a beat consisting of two eighth notes. A filled triangle indicates a beat consisting of three sixteenth notes. A slanted line indicates a beat consisting of two sixteenth notes.
Invisible Skyline

Lightly, but on the string. Think almost like Renaissance music, but with a little bit of resonace. Gradually get more in the string as the volume grows...

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_Bb_ = 126 (beat stays the same)
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—

on the string, though light when quiet. Dig in as volume grows.

—

accel.
on the string, though light when quiet. Dig in as volume grows.
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Vln. 2A

\( \text{Vln. 1A} \)

\( \text{B} \)

\( \text{Vla. B} \)

\( \text{Cl. 1} \)

\( \text{D.B.} \)

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